

Lecture 2: Variables, Vectors and Matrices in MATLAB

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EE201: Computer Applications. See Textbook Chapter 1 and Chapter 2.

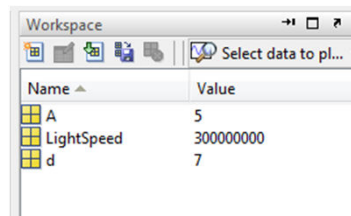
Variables in MATLAB

- Just like other programming languages, you can define variables in which to store values.
- All variables can by default hold matrices with scalar or complex numbers in them.
- You can define as many variables as your PC memory can hold.
- Values in variables can be inspected, used and changed
- Variable names are case-sensitive, and show up in the Workspace.

```
>> A = 5
A =
    5

>> d = 7
d =
    7

>> LightSpeed = 3e8
LightSpeed =
 300000000
```



Name	Value
A	5
LightSpeed	300000000
d	7

Variables

- You can change the value in the variable by over-writing it with a new value
- Remember that variables are case-sensitive (easy to make a mistake)
- Always left-to right
`>> variable = expression`

```
>> a = 7
a =
    7

>> b = 12
b =
   12

>> b = 14
b =
   14

>> B = 88
B =
   88

>> c = a + b
c =
   21

>> c = a / b
c =
  0.5000
```

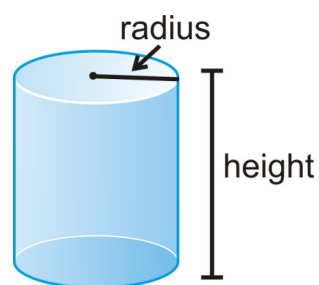
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3

Exercise

- Develop MATLAB code to find Cylinder volume and surface area.
- Assume radius of 5 m and height of 13 m.



$$V = \pi r^2 h$$

$$A = 2\pi r^2 + 2\pi r h = 2\pi r(r + h)$$

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4

Solution

```
>> r = 5
r =
    5

>> h = 13
h =
   13

>> Volume = pi * r^2 * h
Volume =
  1.0210e+003

>> Area = 2 * pi * r * (r + h)
Area =
  565.4867
```



Useful MATLAB commands

Command	Description
clc	Clears the Command window.
clear	Removes all variables from memory.
clear var1 var2	Removes the variables var1 and var2 from memory.
exist('name')	Determines if a file or variable exists having the name 'name'.
quit	Stops MATLAB.
who	Lists the variables currently in memory.
whos	Lists the current variables and sizes, and indicates if they have imaginary parts.
:	Colon; generates an array having regularly spaced elements.
,	Comma; separates elements of an array.
;	Semicolon; suppresses screen printing; also denotes a new row in an array.
...	Ellipsis; continues a line.



Vectors and Matrices (Arrays)

- So far we used MATLAB variables to store a single value.
- We can also create MATLAB arrays that hold multiple values
 - List of values (1D array) called **Vector**
 - Table of values (2D array) called **Matrix**
- Vectors and matrices are used extensively when solving engineering and science problems.



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7

Row Vector

- Row vectors are special cases of matrices.
- This is a 7-element row vector (1×7 matrix).
- Defined by enclosing numbers within square brackets [] and separating them by , or a space.

```
>> C = [10, 11, 13, 12, 19, 16, 17]

C =
    10     11     13     12     19     16     17

>> C = [10 11 13 12 19 16 17]

C =
    10     11     13     12     19     16     17
```



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8

Column Vector

- Column vectors are special cases of matrices.
- This is a 7-element column vector (7×1 matrix).
- Defined by enclosing numbers within `[ ]` and separating them by semicolon `;`

```
>> R = [10; 11; 13; 12; 19; 16; 17]
```

```
R =
    10
    11
    13
    12
    19
    16
    17
```

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9

Matrix

- This is a 3×4 -element matrix.
- It has 3 rows and 4 columns (dimension 3×4).
- Spaces or commas separate elements in different columns, whereas semicolons separate elements in different rows.
- A dimension $n \times n$ matrix is called *square* matrix.

```
>> M = [1, 3, 2, 9; 6, 7, 8, 1; 7, 4, 6, 0]
```

```
M =
     1     3     2     9
     6     7     8     1
     7     4     6     0
```

```
>> M = [1 3 2 9; 6 7 8 1; 7 4 6 0]
```

```
M =
     1     3     2     9
     6     7     8     1
     7     4     6     0
```

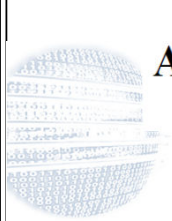
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10

Transpose of a Matrix

- The transpose operation interchanges the rows and columns of a matrix.
- For an $m \times n$ matrix $\mathbf{A}$ the new matrix $\mathbf{A}^T$ (read “A transpose”) is an $n \times m$ matrix.
- In MATLAB, the $\mathbf{A}'$ command is used for transpose.



$$\mathbf{A} = \begin{bmatrix} -2 & 6 \\ -3 & 5 \end{bmatrix} \quad \mathbf{A}^T = \begin{bmatrix} -2 & -3 \\ 6 & 5 \end{bmatrix}$$

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Exercise

```
>> A = [1 2 3; 5 6 7]
```

```
A =
```

```
    1    2    3
    5    6    7
```

```
>> A'
```

```
ans =
```

```
    1    5
    2    6
    3    7
```

```
>> B = [5 6 7 8]
```

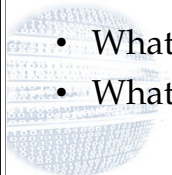
```
B =
```

```
    5    6    7    8
```

```
>> B'
```

```
ans =
```

```
    5
    6
    7
    8
```



- What happens to a row vector when transposed?
- What happens to a column vector when transposed?

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Useful Functions

<code>length(A)</code>	Returns either the number of elements of A if A is a vector or the largest value of m or n if A is an $m \times n$ matrix
<code>size(A)</code>	Returns a row vector $[m \ n]$ containing the sizes of the $m \times n$ matrix A .
<code>max(A)</code>	For vectors, returns the largest element in A . For matrices, returns a row vector containing the maximum element from each column. If any of the elements are complex, <code>max(A)</code> returns the elements that have the largest magnitudes.
<code>[v,k] = max(A)</code>	Similar to <code>max(A)</code> but stores the maximum values in the row vector v and their indices in the row vector k .
<code>min(A)</code> and <code>[v,k] = min(A)</code>	Like <code>max</code> but returns minimum values.

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13

More Useful Functions

<code>sort(A)</code>	Sorts each column of the array A in ascending order and returns an array the same size as A .
<code>sort(A,DIM,MODE)</code>	Sort with two optional parameters: DIM selects a dimension along which to sort. MODE is sort direction ('ascend' or 'descend').
<code>sum(A)</code>	Sums the elements in each column of the array A and returns a row vector containing the sums.
<code>sum(A,DIM)</code>	Sums along the dimension DIM.

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14

Exercises

```
>> X = [4 9 2 5]
X =
     4     9     2     5

>> length(X)
ans =
     4

>> size(X)
ans =
     1     4

>> min(X)
ans =
     2
```

```
>> M = [1 6 4; 3 7 2]

>> size(M)

>> length(M)

>> max(M)

>> [a,b] = max(M)

>> sort(M)

>> sort(M, 1, 'descend')

>> sum(M)

>> sum(M, 2)
```

Solution

```
>> M = [1 6 4; 3 7 2]
M =
     1     6     4
     3     7     2

>> size(M)
ans =
     2     3

>> length(M)
ans =
     3

>> max(M)
ans =
     3     7     4

>> [a,b] = max(M)
a =
     3     7     4
b =
     2     2     1
```

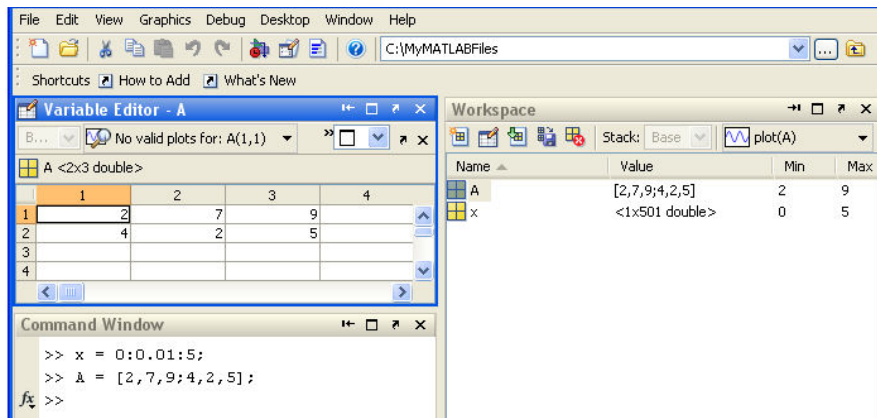
```
>> sort(M)
ans =
     1     6     2
     3     7     4

>> sort(M, 1, 'descend')
ans =
     3     7     4
     1     6     2

>> sum(M)
ans =
     4    13     6

>> sum(M, 2)
ans =
    11
    12
```

The Variable Editor [from Workspace or `openvar('A')`]



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Creating Big Matrices

- What if you want to create a Matrix that contains 1000 element (or more)?
- Writing each element by hand is difficult, time-consuming and error-prone.
- MATLAB allows simple ways to quickly create matrices, such as:
- Using the colon `:` operator (very popular).
- Using `linspace()` and `logspace()` functions (less popular, but useful).

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Using the colon operator

- MATLAB command $X = J:D:K$ creates vector $X = [J, J+D, \dots, J+m*D]$ where $m = \text{fix}((K-J)/D)$.
- In other words, it creates a vector X of values **starting** at J , **ending** with K , and with **spacing** D .
- Notice that the last element is K if $K - J$ is an integer multiple of D . If not, the last value is *less than* K .
- MATLAB command $J:K$ is the same as $J:1:K$.
- Note:
 - $J:K$ is empty if $J > K$.
 - $J:D:K$ is empty if $D == 0$, if $D > 0$ and $J > K$, or if $D < 0$ and $J < K$.



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Example 1

```
>> x = 0:2:8
x =
    0     2     4     6     8

>> x = 0:2:7
x =
    0     2     4     6

>> x = 4:7
x =
    4     5     6     7

>> x = 7:2
x =
Empty matrix: 1-by-0
```



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Example 2

```
>> x = 7:-1:2
x =
    7     6     5     4     3     2

>> x = 5:0.1:5.9
x =
Columns 1 through 5
    5.0000    5.1000    5.2000    5.3000    5.4000

Columns 6 through 10
    5.5000    5.6000    5.7000    5.8000    5.9000

>> y = 5:0.1:5.9; % what happened here?!
>>
>> % now create a 'column' vector from 1 to 10 using :
```

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Alternatives to colon

- `linspace` command creates a linearly spaced row vector, but instead you specify the number of values rather than the increment.
- The syntax is `linspace(x1, x2, n)`, where `x1` and `x2` are the lower and upper limits and `n` is the number of points.
- If `n` is omitted, the number of points defaults to 100.
- `logspace` command creates an array of logarithmically spaced elements.
- Its syntax is `logspace(a, b, n)`, where `n` is the number of points between 10^a and 10^b .
- If `n` is omitted, the number of points defaults to 50.

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Exercise

```
>> x = linspace(5,8,3)

x =

    5.0000    6.5000    8.0000

>> x = logspace(-1,1,4)

x =

    0.1000    0.4642    2.1544   10.0000
```

Special: ones, zeros, rand

```
>> a = ones(2,4)
a =
     1     1     1     1
     1     1     1     1

>> b = zeros(4, 3) % null matrix
b =
     0     0     0
     0     0     0
     0     0     0
     0     0     0

>> c = rand(2, 4)
c =
    0.8147    0.1270    0.6324    0.2785
    0.9058    0.9134    0.0975    0.5469

% random values drawn from the standard
% uniform distribution on the open
% interval(0,1)
```

Null and Identity Matrix

$$0A = A0 = 0$$

$$IA = AI = A$$

```
>> eye(4) % identity matrix
```

```
ans =
     1     0     0     0
     0     1     0     0
     0     0     1     0
     0     0     0     1
```

```
>> A = [1 2 3; 4 5 6; 7 8 9]
```

```
A =
     1     2     3
     4     5     6
     7     8     9
```

```
>> I = eye(3)
```

```
I =
     1     0     0
     0     1     0
     0     0     1
```

```
>> A*I
```

```
ans =
     1     2     3
     4     5     6
     7     8     9
```

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25

Matrix Determinant & Inverse

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

$$= a(ei - fh) - b(di - fg) + c(dh - eg)$$

$$= aei + bfg + cdh - ceg - bdi - afh.$$

$$A^{-1} = \frac{1}{|A|} \begin{bmatrix} \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} & \begin{vmatrix} a_{13} & a_{12} \\ a_{33} & a_{32} \end{vmatrix} & \begin{vmatrix} a_{12} & a_{13} \\ a_{22} & a_{23} \end{vmatrix} \\ \begin{vmatrix} a_{23} & a_{21} \\ a_{33} & a_{31} \end{vmatrix} & \begin{vmatrix} a_{11} & a_{13} \\ a_{31} & a_{33} \end{vmatrix} & \begin{vmatrix} a_{13} & a_{11} \\ a_{23} & a_{21} \end{vmatrix} \\ \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix} & \begin{vmatrix} a_{12} & a_{11} \\ a_{32} & a_{31} \end{vmatrix} & \begin{vmatrix} a_{11} & a_{12} \\ a_{21} & a_{22} \end{vmatrix} \end{bmatrix}$$

```
>> A = [1 2 3; 2 3 1; 3 2 1]
```

```
A =
     1     2     3
     2     3     1
     3     2     1
```

```
>> det(A) % determinant
```

```
ans =
    -12
```

```
>> inv(A) % inverse
```

```
ans =
    -0.0833    -0.3333     0.5833
    -0.0833     0.6667    -0.4167
     0.4167    -0.3333     0.0833
```

```
>> A^-1
```

```
ans =
    -0.0833    -0.3333     0.5833
    -0.0833     0.6667    -0.4167
     0.4167    -0.3333     0.0833
```

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26

Accessing Matrix Elements

```
>> C = [10, 11, 13, 12, 19, 16, 17]

C =
    10    11    13    12    19    16    17

>> C(4)
ans =
    12

>> C(1,4)
ans =
    12

>> C(20)
??? Index exceeds matrix dimensions.
```



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Notes

- Use () not [] to access matrix elements.
- The row and column indices are NOT zero-based, like in C/C++.
- The first is row number, followed by the column number.
- For matrices and vectors, you can use one of three indexing methods: matrix row and column indexing; linear indexing; and logical indexing.
- You can also use ranges (shown later).



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Accessing Matrix Elements

```
>> M = [1, 3, 2, 9; 6, 7, 8, 1; 7, 4, 6, 0]
M =
     1     3     2     9
     6     7     8     1
     7     4     6     0

>> M(2, 3)
ans =
     8

>> M(3, 1)
ans =
     7

>> M(0, 1)
??? Subscript indices must either be real
positive integers or logicals.

>> M(9)
ans =
     6
```

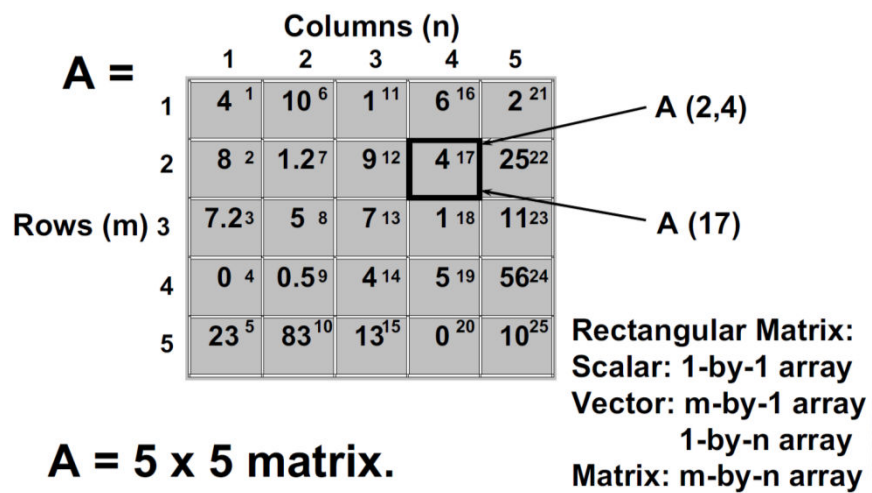


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29

Matrix Linear Indexing



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30

Indexing: Sub-matrix

- $v(2:5)$ represents the second through fifth elements
– i.e., $v(2), v(3), v(4), v(5)$.
- $v(2:end)$ represents the second till last element of v .
- $v(:)$ represents all the row or column elements of vector v .
- $A(:, 3)$ denotes all elements in the third column of matrix A .
- $A(:, 2:5)$ denotes all elements in the second through fifth columns of A .
- $A(2:3, 1:3)$ denotes all elements in the second and third rows that are also in the first through third columns.
- $A(end, :)$ all elements of the last row in A .
- $A(:, end)$ all elements of the last column in A .
- $v = A(:)$ creates a vector v consisting of all the columns of A stacked from first to last.



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31

Exercise

```
>> v = 10:10:70
v =
    10    20    30    40    50    60    70

>> v(2:5)
ans =
    20    30    40    50

>> v(2:end)
ans =
    20    30    40    50    60    70

>> v(:)
ans =
    10
    20
    30
    40
    50
    60
    70
```



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32

Exercise

```
>> A = [4 10 1 6 2; 8 1.2 9 4 25; 7.2 5 7 1
11; 0 0.5 4 5 56; 23 83 13 0 10]

A =
    4.0000    10.0000    1.0000    6.0000    2.0000
    8.0000     1.2000    9.0000    4.0000   25.0000
    7.2000    5.0000    7.0000    1.0000   11.0000
         0     0.5000    4.0000    5.0000   56.0000
   23.0000   83.0000   13.0000         0     0.0000

>> A(:,3)
ans =
     1
     9
     7
     4
    13

>> A(:,2:5)
ans =
   10.0000    1.0000    6.0000    2.0000
   1.2000    9.0000    4.0000   25.0000
   5.0000    7.0000    1.0000   11.0000
   0.5000    4.0000    5.0000   56.0000
  83.0000   13.0000         0   10.0000

>> A(2:3,1:3)
ans =
    8.0000    1.2000    9.0000
    7.2000    5.0000    7.0000
```

```
>> A(end,:)
ans =
    23    83    13     0    10

>> A(:,end)
ans =
     2
    25
    11
    56
    10

>> v = A(:)
v =
    4.0000
    8.0000
    7.2000
         0
   23.0000
   10.0000
    1.2000
    5.0000
    0.5000
   83.0000
    1.0000
    9.0000
    7.0000
    4.0000
   13.0000
    6.0000
    4.0000
    1.0000
    5.0000
         0
    2.0000
   25.0000
   11.0000
   56.0000
   10.0000
```

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33

Linear indexing: *Advanced*

```
>> A = 5:5:50
A =
     5    10    15    20    25    30    35    40    45    50

>> A([1 3 6 10])
ans =
     5    15    30    50

>> A([1 3 6 10]')
ans =
     5    15    30    50

>> A([1 3 6; 7 9 10])
ans =
     5    15    30
    35    45    50

% indexing into a vector with a nonvector,
% the shape of the indices is honored
```

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34

Linear indexing is useful: find

```
>> A = [1 2 3; 4 5 6; 7 8 9]
A =
     1     2     3
     4     5     6
     7     8     9

>> B = find(A > 5) % returns linear index
B =
     3
     6
     8
     9

>> A(B) % same as A( find(A > 5) )
ans =
     7
     8
     6
     9
```



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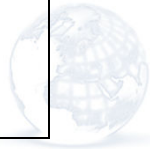
35

Advanced: Logical indexing

```
>> A = [1 2 3; 4 5 6; 7 8 9]
A =
     1     2     3
     4     5     6
     7     8     9

>> B = logical([0 1 0; 1 0 1; 0 0 1])
B =
     0     1     0
     1     0     1
     0     0     1

>> A(B)
ans =
     4
     2
     6
     9
```



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36

Logical indexing is also useful!

```
>> A = [1 2 3; 4 5 6; 7 8 9]
A =
     1     2     3
     4     5     6
     7     8     9

>> B = (A > 5) % true or false
B =
     0     0     0
     0     0     1
     1     1     1

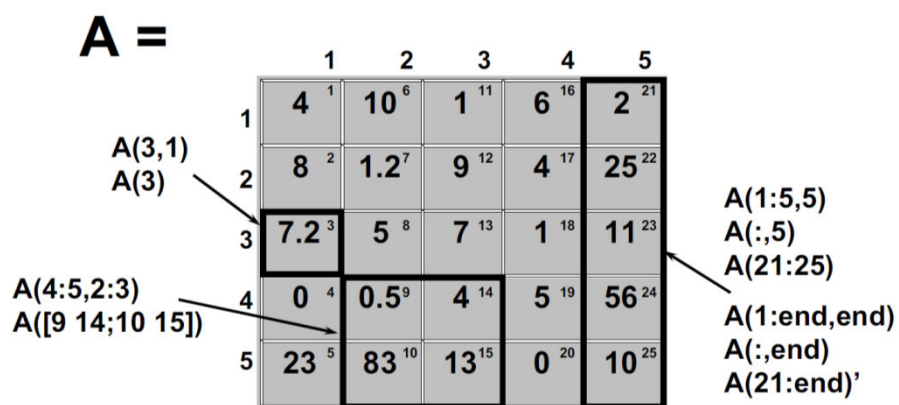
>> A(B) % same as A( A > 5 )
ans =
     7
     8
     6
     9
```

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37

Subscripting Examples

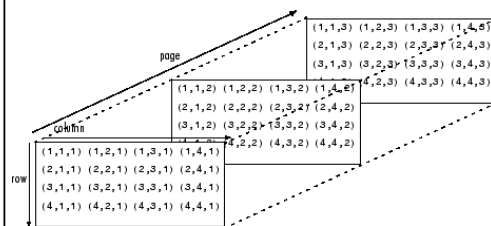


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38

More dimensions possible



- The first index references array dimension 1, the row.
- The second index references dimension 2, the column.
- The third index references dimension 3, the page.

```
>> rand(4,4,3)
ans(:,:,1) =
    0.7431    0.7060    0.0971    0.9502
    0.3922    0.0318    0.8235    0.0344
    0.6555    0.2769    0.6948    0.4387
    0.1712    0.0462    0.3171    0.3816

ans(:,:,2) =
    0.7655    0.4456    0.2760    0.1190
    0.7952    0.6463    0.6797    0.4984
    0.1869    0.7094    0.6551    0.9597
    0.4898    0.7547    0.1626    0.3404

ans(:,:,3) =
    0.5853    0.5060    0.5472    0.8407
    0.2238    0.6991    0.1386    0.2543
    0.7513    0.8909    0.1493    0.8143
    0.2551    0.9593    0.2575    0.2435
```

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39

Extending Matrices

- You can add extra elements to a matrix by creating them directly using ()
- Or by concatenating (appending) them using [,] or [;]
- If you don't assign array elements, MATLAB gives them a default value of 0

```
>> h = [12 11 14 19 18 17]
h =
    12    11    14    19    18    17

>> h = [h 13]
h =
    12    11    14    19    18    17    13

>> h(10) = 1
h =
    12    11    14    19    18    17    13     0     0     1
```

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40

Example

```
>> a = [2 4 20]
a =
     2     4    20

>> b = [9, -3, 6]
b =
     9    -3     6

>> [a b]
ans =
     2     4    20     9    -3     6

>> [a, b]
ans =
     2     4    20     9    -3     6

>> [a; b]
ans =
     2     4    20
     9    -3     6
```



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41

Functions on Arrays

- Standard MATLAB functions (sin, cos, exp, log, etc) can apply to vectors and matrices as well as scalars.
- They operate on array arguments to produce an array result the same size as the array argument x.
- These functions are said to be vectorized functions.
- In this example y is [sin(1), sin(2), sin(3)]
- So, when writing functions (later lectures) remember input might be a vector or matrix.

```
>> x = [1, 2, 3]
x =
     1     2     3

>> y = sin(x)
y =
    0.8415    0.9093    0.1411
```



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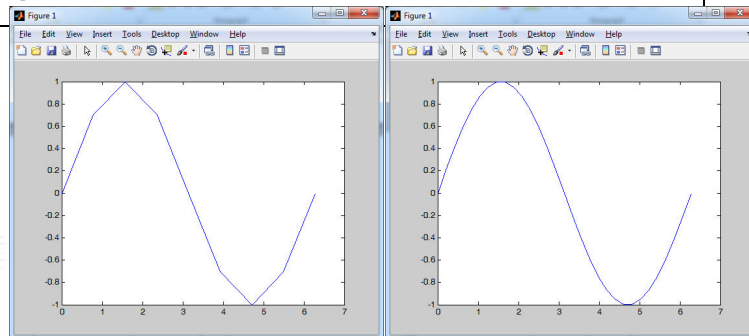
42

Exercise

```
>> x = linspace(0, 2*pi, 9) % OR x = linspace(0, 2*pi, 31)
x =
    0    0.7854    1.5708    2.3562    3.1416    3.9270    4.7124    5.4978    6.2832

>> y = sin(x)
y =
    0    0.7071    1.0000    0.7071    0.0000   -0.7071   -1.0000   -0.7071   -0.0000

>> plot(x,y)
```



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43

Matrix vs. Array Arithmetic

- Multiplying and dividing vectors and matrices is different than multiplying and dividing scalars (or arrays of scalars).
- This is why MATLAB has two types of arithmetic operators:
 - **Array** operators: where the arrays operated on have the same size. The operation is done element-by-element (for all elements).
 - **Matrix** operators: dedicated for matrices and vectors. Operations are done using the matrix as a whole.



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44

Matrix vs. Array Operators

Symbol	Operation	Symbol	Operation
+	Matrix addition	+	Array addition
-	Matrix subtraction	-	Array subtraction
*	Matrix multiplication	.*	Array multiplication
/	Matrix division	./	Array division
\	Left matrix division	.\	Left array division
^	Matrix power	.^	Array power

* `idivide()` allows integer division with rounding options



Matrix/Array Addition/Subtraction

- Matrices and arrays are treated the same when adding and subtracting.
- The two matrices should have identical size.
- Their sum or difference has the same size, and is obtained by adding or subtracting the corresponding elements.
- Addition and subtraction are associative and commutative.

$$\begin{bmatrix} 6 & -2 \\ 10 & 3 \end{bmatrix} + \begin{bmatrix} 9 & 8 \\ -12 & 14 \end{bmatrix} = \begin{bmatrix} 15 & 6 \\ -2 & 17 \end{bmatrix}$$

```
>>A = [6, -2; 10, 3];
```

```
>>B = [9, 8; -12, 14]
```

```
>>A+B
```

```
ans =
```

```
15    6
-2   17
```

$$(A + B) + C = A + (B + C)$$

$$A + B + C = B + C + A = A + C + B$$

More ...

- A scalar value at either side of the operator is expanded to an array of the same size as the other side of the operator.

$$[6, 3] + 2 = [8, 5]$$

$$[8, 3] - 5 = [3, -2]$$

$$[6, 5] + [4, 8] = [10, 13]$$

$$[6, 5] - [4, 8] = [2, -3]$$

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Array Multiplication

- Element-by-element multiplication.
- Only for arrays that are the same size.
- Use the `.*` operator not the `*` operator.
- Not the same as matrix multiplication.
- Useful in programming, but students make the mistake of using `*`

$$\mathbf{A} = \begin{bmatrix} 11 & 5 \\ -9 & 4 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} -7 & 8 \\ 6 & 2 \end{bmatrix}$$

$$\mathbf{C} = \mathbf{A} .* \mathbf{B}$$

$$\mathbf{C} = \begin{bmatrix} 11(-7) & 5(8) \\ -9(6) & 4(2) \end{bmatrix} = \begin{bmatrix} -77 & 40 \\ -54 & 8 \end{bmatrix}$$

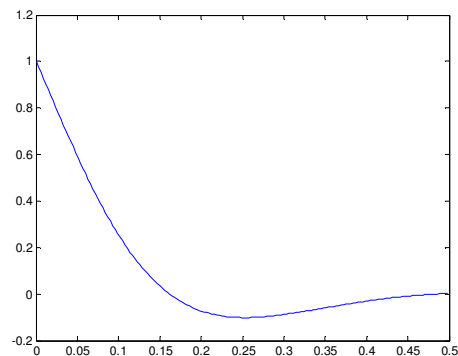
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Using Array Multiplication (Plot)

- Plot the following function:
- Notice the use of `.*` operator

```
>> t = 0:0.003:0.5;
>> y = exp(-8*t).*sin(9.7*t+pi/2);
>> plot(t,y)
```



$$y(t) = e^{-8t} \sin\left(9.7t + \frac{\pi}{2}\right)$$

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Matrix Multiplication

- If A is an $n \times m$ matrix and B is a $m \times p$ matrix, their matrix product AB is an $n \times p$ matrix, in which the m entries across the rows of A are multiplied with the m entries down the columns of B .

$$\begin{bmatrix} 2 & 7 \\ 6 & -5 \end{bmatrix} \begin{bmatrix} 3 \\ 9 \end{bmatrix} = \begin{bmatrix} 2(3) + 7(9) \\ 6(3) - 5(9) \end{bmatrix} = \begin{bmatrix} 69 \\ -27 \end{bmatrix}$$

$$\begin{bmatrix} u_1 & u_2 & u_3 \end{bmatrix} \begin{bmatrix} w_1 \\ w_2 \\ w_3 \end{bmatrix} = u_1 w_1 + u_2 w_2 + u_3 w_3$$

- In general, $AB \neq BA$ for matrices. Be extra careful.

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Matrix Multiplication

$$\begin{bmatrix} 6 & -2 \\ 10 & 3 \\ 4 & 7 \end{bmatrix} \begin{bmatrix} 9 & 8 \\ -5 & 12 \end{bmatrix} = \begin{bmatrix} (6)(9) + (-2)(-5) & (6)(8) + (-2)(12) \\ (10)(9) + (3)(-5) & (10)(8) + (3)(12) \\ (4)(9) + (7)(-5) & (4)(8) + (7)(12) \end{bmatrix}$$

$$= \begin{bmatrix} 64 & 24 \\ 75 & 116 \\ 1 & 116 \end{bmatrix} \quad (2.4-4)$$

```
>> A = [6,-2;10,3;4,7];
>> B = [9,8;-5,12];
>> A*B
ans =
    64    24
    75   116
     1   116
```

$$3 \begin{bmatrix} 2 & 9 \\ 5 & -7 \end{bmatrix} = \begin{bmatrix} 6 & 27 \\ 15 & -21 \end{bmatrix}$$

```
>>A = [2,9;5,-7];
>>3*A
```

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Array Division

- Element-by-element division.
- Only for arrays that are the same size.
- Use the ./ operator not the / operator.
- Not the same as matrix division.
- Useful in programming, but students make the mistake of using /

$$\mathbf{A} = \begin{bmatrix} 24 & 20 \\ -9 & 4 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} -4 & 5 \\ 3 & 2 \end{bmatrix}$$

$$\mathbf{C} = \mathbf{A} ./ \mathbf{B}$$

$$\mathbf{C} = \begin{bmatrix} 24/(-4) & 20/5 \\ -9/3 & 4/2 \end{bmatrix} = \begin{bmatrix} -6 & 4 \\ -3 & 2 \end{bmatrix}$$

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Matrix Division

- An $n \times n$ square matrix **B** is called invertible (also nonsingular) if there exists an $n \times n$ matrix $\mathbf{B}^{-1}$ such that their multiplication is the identity matrix.

$$\frac{\mathbf{A}}{\mathbf{B}} = \mathbf{A} \mathbf{B}^{-1}$$

$$\mathbf{B} \mathbf{B}^{-1} = \mathbf{I}$$

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 1 \\ 2 & 1 & 3 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 4 & 5 & 6 \\ 6 & 5 & 4 \\ 4 & 6 & 5 \end{bmatrix}$$

$$\mathbf{B}^{-1} = \begin{bmatrix} \frac{1}{30} & \frac{11}{30} & -\frac{1}{3} \\ -\frac{7}{15} & \frac{2}{15} & \frac{2}{3} \\ \frac{8}{15} & -\frac{2}{15} & \frac{1}{3} \end{bmatrix}$$

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Matrix Division

$$\mathbf{A} = \begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 1 \\ 2 & 1 & 3 \end{bmatrix} \quad \mathbf{B} = \begin{bmatrix} 4 & 5 & 6 \\ 6 & 5 & 4 \\ 4 & 6 & 5 \end{bmatrix}$$

$$\mathbf{A} \cdot \mathbf{B}^{-1} = \begin{bmatrix} 1 & 2 & 3 \\ 3 & 2 & 1 \\ 2 & 1 & 3 \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{30} & \frac{11}{30} & -\frac{1}{3} \\ -\frac{7}{15} & \frac{2}{15} & \frac{2}{3} \\ \frac{8}{15} & -\frac{2}{15} & \frac{1}{3} \end{bmatrix}$$

$$= \begin{bmatrix} \frac{7}{10} & -\frac{3}{10} & 0 \\ -\frac{3}{10} & \frac{7}{10} & 0 \\ \frac{6}{5} & \frac{1}{5} & -1 \end{bmatrix}$$

```
>> A = [1 2 3; 3 2 1; 2 1 3];
>> B = [4 5 6; 6 5 4; 4 6 5];
>> A/B
ans =
    0.7000    -0.3000         0
   -0.3000     0.7000     0.0000
    1.2000     0.2000    -1.0000

>> format rat
>> A/B
ans =
    7/10    -3/10         0
   -3/10     7/10         *
    6/5      1/5        -1
```

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Matrix Left Division

- Use the left division operator (\) (back slash) to solve sets of linear algebraic equations.
- If A is $n \times n$ matrix and B is a column vector with n elements, then $x = A \setminus B$ is the solution to the equation $Ax = B$.
- A warning message is displayed if A is badly scaled or nearly singular.

$$6x + 12y + 4z = 70$$

$$7x - 2y + 3z = 5$$

$$2x + 8y - 9z = 64$$

```
>>A = [6,12,4;7,-2,3;2,8,-9];
>>B = [70;5;64];
>>Solution = A\B
Solution =
     3
     5
    -2
```

The solution is $x = 3$, $y = 5$, and $z = -2$.

Homework: Mesh Analysis

KVL @ mesh 2:

$$1(i_2 - i_1) + 2i_2 + 3(i_2 - i_3) = 0$$

KVL @ supermesh 1/3:

$$-7 + 1(i_1 - i_2) + 3(i_3 - i_2) + 1i_3 = 0$$

@ current source:

$$7 = i_1 - i_3$$

Three equations:

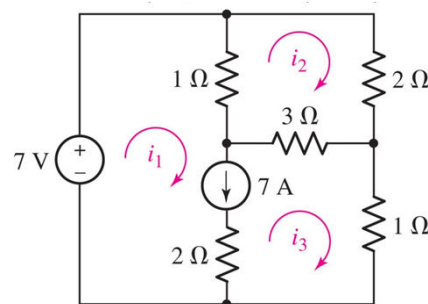
$$-i_1 + 6i_2 - 3i_3 = 0$$

$$i_1 - 4i_2 + 4i_3 = 7$$

$$i_1 - i_3 = 7$$

Solution:

$$i_1 = 9A, i_2 = 2.5A, i_3 = 2A$$



Just between us...

- Matrix division and matrix left division are related in MATLAB by the equation:

$$B/A = (A' \backslash B')' \quad \% \text{ reversing}$$

- To see the details, type: `doc mldivide` or type: `doc mrdivide`



Array Left Division

- The array left division `A \ B` (back slash) divides each entry of B by the corresponding entry of A.
- Just like `B ./ A`
- A and B must be arrays of the same size.
- A scalar value for either A or B is expanded to an array of the same size as the other.

```
>> A = [-4 5; 3 2];
>> B = [24 20; -9 4];

>> A \ B % notice the back slash
ans =
    -6         4
    -3         2

>> B ./ A
ans =
    -6         4
    -3         2
```

Array Power

$$B = A.^3$$

$$B = \begin{bmatrix} 4^3 & (-5)^3 \\ 2^3 & 3^3 \end{bmatrix} = \begin{bmatrix} 64 & -125 \\ 8 & 27 \end{bmatrix}$$

$$[3, 5] .^2 = [3^2, 5^2]$$

$$2.^{[3, 5]} = [2^3, 2^5]$$

$$[3, 5] .^{[2, 4]} = [3^2, 5^4]$$

$$p = [2, 4, 5]$$

$$3.^p$$

$$3.^{0.^p}$$

$$3.^{.^p}$$

$$(3).^p$$

$$3.^{[2, 4, 5]}$$

Matrix Power

- A^k computes matrix power (exponent).
- In other words, it multiplies matrix A by itself k times.
- The exponent k requires a positive, real-valued integer value.
- Remember: this is repeated *matrix* multiplication

```
>> A = [1 2; 3 4];
>> A^3
ans =
    37    54
    81   118

>> A*A*A
ans =
    37    54
    81   118
```

Matrix Manipulation Functions

- `diag`: Diagonal matrices and diagonal of a matrix.
- `det`: Matrix determinant
- `inv`: Matrix inverse
- `cond`: Matrix condition number (for inverse)
- `fliplr`: Flip matrices left-right
- `flipud`: Flip matrices up and down
- `repmat`: Replicate and tile a matrix



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61

Matrix Manipulation Functions

- `rot90`: rotate matrix 90°
- `tril`: Lower triangular part of a matrix
- `triu`: Upper triangular part of a matrix
- `cross`: Vector cross product
- `dot`: Vector dot product
- `eig`: Evaluate eigenvalues and eigenvectors
- `rank`: Rank of matrix



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62

Exercise

```
>> A = [1 2 3; 4 5 6; 7 8 9]
A =
     1     2     3
     4     5     6
     7     8     9

>> fliplr(A)
ans =
     3     2     1
     6     5     4
     9     8     7

>> diag(A)
ans =
     1
     5
     9

>> flipud(A)
ans =
     7     8     9
     4     5     6
     1     2     3

>> det(A)
ans =
 6.6613e-016

>> rot90(A)
ans =
     3     6     9
     2     5     8
     1     4     7
```

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Exercise

```
>> A = [1 2 3; 4 5 6; 7 8 9]
A =
     1     2     3
     4     5     6
     7     8     9

>> [V, D] = eig(A)
V =
 -0.2320 -0.7858  0.4082
 -0.5253 -0.0868 -0.8165
 -0.8187  0.6123  0.4082

D =
 16.1168         0         0
         0 -1.1168         0
         0         0 -0.0000

>> tril(A)
ans =
     1     0     0
     4     5     0
     7     8     9

>> triu(A)
ans =
     1     2     3
     0     5     6
     0     0     9
```

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Exercise

- Define matrix A of dimension 2 by 4 whose (i,j) entries are $A(i,j) = i+j$
- Extract two 2 by 2 matrices A1 and A2 out of matrix A.
 - A1 contains the first two columns of A
 - A2 contains the last two columns of A
- Compute matrix B to be the sum of A1 and A2
- Compute the eigenvalues and eigenvectors of B
- Solve the linear system $Bx = b$, where b has all entries = 2
- Compute the determinant of B, inverse of B, and the condition number of B
- NOTE: Use only MATLAB native functions for all above.

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65

Solution

```
>> A = [0 1 2 3; 1 2 3 4]
A =
     0     1     2     3
     1     2     3     4

>> A1 = A(:,1:2)
A1 =
     0     1
     1     2

>> A2 = A(:,3:4)
A2 =
     2     3
     3     4

>> B = A1 + A2
B =
     2     4
     4     6
```

```
>> b = [2; 2]
b =
     2
     2

>> B\b
ans =
    -1.0000
     1.0000

>> det(B)
ans =
    -4

>> inv(B)
ans =
    -1.5000     1.0000
     1.0000    -0.5000

>> cond(B)
ans =
    17.9443
```

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66

Homework

- Solve as many problems from Chapter 1 as you can
- Suggested problems:
 - 1.3, 1.8, 1.15, 1.26, 1.30
- Solve as many problems from Chapter 2 as you can
- Suggested problems:
 - 2.3, 2.10, 2.13, 2.25, 2.26

